




Berlin 

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[antonfilatov.com](http://antonfilatov.com) 

# Anton Filatov

## Experience

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**2023 - current** **Light, Visuals design and operation**  
clients and festivals: Theresa Baumgartner, Hania Rani, ZULI, bela, Unsound, Lunchmeat, Whole, Dekmantel, Draaimolen, Berlin Art Week  
toolset: Resolume Arena, Touchdesigner, Python, GLSL, GrandMA, Stage design, Light design, Visual research & communication

**2009 - current** **Artistic research and practice:**  
Sound: electro-acoustic practices, resynth, re-amp, ambisonics sound installations and recordings  
Visual: visual direction, space augmentation, light adaptation techniques  
current tools and technics:  
Ableton, Max/MSP, SPAT, Touchdesigner, Resolume Arena, StableDiffusion, Puredata,

**2023** **New York University Berlin teaching assistance**  
Focus: creative and technical guidance for the students of "Augmenting the Gallery" course, with heavy focus on AR development tools and technics, spacial audio-visual design based on Unity

**2021 - 2022** **A/V production and assistance**  
Clients: **Oceans 21, Whole Festival, Tamschick Media+Space, CTM Festival, Automaton Lab**  
Focus: setup, production, interactive scenography, creative hard- and software, tech direction assist  
toolset: Touchdesigner, Python, C++, GLSL, Arena, Cinema 4D, Unity, LED installations, Arduino, CNC machinery, DMX, Event production, Multichannel audio, Multichannel video projection design and mapping

**2013 - 2023** **Software and design NTS Radio, Eyeem GmbH, Teufel GmbH, Boiler Room**  
Focus: software development, design systems, prototyping, voice interaction

## Education

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**2021 - 2022** **Training: Interactive Media Design**  
Media and design school "Contented", online

**2012 - 2013** **Multimedia electronics**  
Czech Technical University, Faculty of Electrical Engineering, Prague

**2006 - 2011** **Electrical and Electronics Engineering (BS)**  
Petrozavodsk State University (PetrSU), Petrozavodsk, Russia

## Languages:

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- English: full professional proficiency
- German: limited working proficiency
- Russian: native
- Czech: basic

## Artistic track

Current focus: electro-acoustic practices and collaboration, ambisonics sound installations and recordings, music production, A/V and mixed media installations

### Sound, A/V installations and live

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- July-Oct 2024 **"Belonging Sea"** - *Baerenzwinger Gallery, Berlin*  
Art installation combining light and sound, amplified objects, a Talharpa (Karelian string instrument), hydrophone recordings, physical synthesis in MAX MSP, and resynthesis techniques, the piece invited audiences to imagine transitions, connections, and evolving senses of belonging. The work speculates on soundscapes as carriers of histories, emotions, and potential futures, blending real and imagined elements to place listeners in a meditative, participatory role.
- June 2023 **"Sferics"** - *Kunstfestival Watou 2023*  
Spatial A/V installation in collaboration with Funda Zeynep Ayguler, featuring live recordings from seven Very Low Frequency radio receivers distributed globally, creating a larger-than-human sonic perspective. The installation layered granulated recordings of atmospheric phenomena known as Sferics.
- May 2023 **Sound Days Festival** - *Liepāja*  
Live improvisation performance with Juan Duarte, consisting of combination of reeds and resonating tubes with the physical modelling in MAX.
- March 2023 **Resonance Lab** - *Großer Wasserspeicher Berlin*  
Directed two evenings of live performances exploring the architectural acoustics of a water reservoir's maze. By amplifying and interacting with its resonances and echoes through a site-specific speaker installation, Resonance Lab transformed the space into a musical instrument. The performances featured human sound-making practices, utilizing voice and tape techniques.
- Nov 2022 **Pause / Play: Culture under Pressure** - *residency, Tbilisi*  
Conceptualized and designed the spatial A/V elements of a nonlinear, interactive virtual reality experience. The project explored themes of identity loss in migration, juxtaposed with the exploitation of infrastructures and natural resources. Created during an international residency for media artists engaging with global narratives and local contexts.
- Oct 2022 **Conjuring Twins,** - *Fitzroy, Berlin*  
Live improvisation performance with Nikita Simakov, saxophone and modular processing tools.
- June 2022 **Anton Filatov, Geso Live A/V** - *Automaton Lab II, Kleine Wasserspeicher Berlin*  
Site-specific acousmatic performance for a saxophone, electronics, and live 8-channel spatialisation via custom saxophone-mounted wireless controller. Presented as a AV performance with Pablo Iglesias Algora's (Geso) "Light Disruption" live visuals piece.
- May 2022 **Live performance /w Veith Von Tsothousn** - *Superbooth 2022*  
Live improvisation with Veith Von Tsothousn, integrating saxophone, Pure Data, and modular processing tools.

# Creative track

Current focus: visuals, lights, interactive scenography

## Visuals & Light (recent works)

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- Mar-Nov **Hania Rani - Ghosts Tour EU 2023-2024**, *various venues*  
2024 Live visuals with Resolume Arena, bespoke touchdesigner VFX
- Sept **ZULI - LAMBDA AV Live**, *Volksbühne Berlin*  
2024 light & stage co-design, visual direction
- Sept-Oct **bela x Theresa Baumgartner - Noise and Cries Live**, *Unsound, Lunchmeat festivals*  
2024 light co-design, light operation, visuals operation  
GrandMA, Chamsys, Resolume Arena, complex multi-camera setup
- Oct **Juan D. Regino - "Resonant Atmospheres (Augury)"**, *Klaipeda Culture Communication Centre*  
2024 exhibition light artist and interaction designer
- Sept **Tarren Johnson, Joel Cocks, "Egress (X)"** *The Fairest x Mother Loading, Berlin Art Week*  
2023 Light operation
- Sept **Kelly Moran, Live Visuals**, *Draaimolen Festival 2023*  
2023 resolume arena + touchdesigner VFX visuals for Kelly Moran  
mainstage visuals operation: Touchdesigner + complex 10x10m LED cube mapping
- July **VFX**, *Dekmantel Festival 2023*  
2023 Realtime visual effects programming for Best Films Forever x Hör Berlin
- May **Juan D. Regino - "Augury: Hybrid listening and atmospheric attunement"**  
2023 light artist and interaction designer for exhibition by Juan Duarte Regino, RIXC Gallery
- Sept **Michèle Lamy x Matt Lambert at Reference festival - "Infinite II"**, *Julia Stoschek Collection*  
2022 video shooting and live performance, light assistant for Theresa Baumhartner,
- May **Seaphony installation**, *Alte Münze Berlin*  
2022 setup / light assistance for Audio - Visual immersive Installation,  
featuring Chris Watson, Tony Myatt, Theresa Baumgartner